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PHENOMENA • THE CODEBLASTERS

# EASTER PARTY 1994

1-3 April

The Swedish top groups  
invites you once again to the main  
partyevent of the year!

**Be there!**

There is not going to be any party called TCC'94. Computer  
Crossroad is nowadays a fulltime business company working with  
completely different things. You will for sure be aware of what is  
going on with TCC later on...

This is my fifth

## PARTY ALBUM

featuring the most awesome,  
the weirdest and the MOST  
photos ever in a party album.

**72 PHOTOS**

of action from one of the  
greatest events of the year:

**The Party III**

in Herning, Denmark  
27-29th December 1993.

This album (P) 1993 Incubus Industries Inc.

- THE REPORT -

Since the Light party in Alingsås 1992, my first party, I've never missed a major event. I've had an extremely good time at every party I've attended to; Light '92, Brutal '92, The Party II and TCC '93. Parties are really something special for me. They are the only opportunities for me as a scener to meet so many contacts and friends for real, watching demos, copying lots of disks and simply *mingle*. I get delirious just thinking about it. And when I read about The Party III, I got bubbles in my stomach; I was going to visit this party, no matter what would happen. It was to be held between the 27th and the 29th of December in a city called Herning, situated right in the heart of Denmark. The C64 organizers were Camelot, just like last year. According to the Amiga organizers Silents, Spaceballs and Lemon, this party would be the greatest party ever, with lots of nice compos, performances and everything that is possible to make a computer freak happy. Boy, hadn't I heard this kind of bragging before? But since The Party II was such a success, I believed them a little.

The transport to the party was, as a couple of times before, arranged by *Spirou/Fairlight* and *Creepier/Antic*, who'd fixed a bus straight from Stockholm to the partyplace, return journey included. They must be credited for this, because they make the trip so much easier (and cheaper and funnier!) than going by train or car. We certainly hope that they will continue with this in the future.

After a couple of hours of waiting in Stockholm the bus arrived, a double decker that allowed 75 passengers, and almost all of them joined in Stockholm. Some of the C64 names were *Trasher+Riddler/Active*, *Motley+Scope/G\*P*, *Bacchus+Vodka/FLT*, *Pommac/Hoaxers* and of course *Spirou* and *Creepier*. The bus was also to pick up some guys on the way to Gothenburg, where the ferries leave from, like *Depeh+Exalt+Zyron/Antic*, *Bappalander/FLT*, *Unifier/Spirit*, *King Fisher/Triad*, *Tchad/Jam* and some more.

After some 20 hours of nonstop travelling I could finally see the partyplace. The time was now 16.00 on the 27th of December. Since the party had been open since 10.00, we were a little late. So now there was no time to lose.

The first impression I got of the "messecenter" was that it looked like a school or something. But when I got inside I had only one word for it; *huge*. Only the entrance hall was like a building itself. Anyway, there weren't many guys at the information counter, so checking in only took a few minutes. Quite a difference if you compare it to the Party II, where just checking in took about two hours...

After some minutes of running around in corridors I finally entered the main party hall. And it was really a wonderous sight; the hall was at least as big as a football ground, and it was almost full of people, computers and loud noise. The three elements of a party! I put up my things among the Antic guys in the corner of the hall, picked up my camera and started to explore the halls.

The big screen for showing demos and such stuff was really big this year, and the sound system was also very good. The stage was just below the screen. I walked through the corridors again, and afterwards I must say that I was impressed. There were two restaurants, two kiosks and a stand where they sold diskettes and equipment. There was also a hall where different Danish companies (including CBM) had exhibitions and selling stands. A really great thing. I also passed two smaller party halls before reaching the sleeping halls. Like the other halls it was really huge, and would easily fit hundreds of tired sceners. All in all, the partyplace couldn't have been better. Enormous areas everywhere, and the whole building was probably newly-built, because the architecture of it was so *modern*. There was even a fountain in one of the halls!

After some hours of walking around and chatting with contacts I and some local friends shared a bottle of "Jägermeister", that I had bought on the ferry. We had to pour it into coke bottles first to avoid getting thrown out (alcohol was forbidden at the partyplace). It tasted really great in the beginning, but after a while it was almost terrible, because it had turned warm. Yuck! So I gave up the idea of getting drunk and decided to take a nap instead. After some calculations I found out that I had been awake for almost 43 hours, a personal record! Just thinking about this made me even more tired, so I quickly rushed off to the sleeping hall. It was very dark, so I had to walk carefully to avoid stumbling on any sleeping guys. The most popular places to sleep on was along the walls, and after some searching I found a place, an entrance with a closed door. Unfortunately this place was lightened up by a lamp in the roof (perhaps this was why this place wasn't occupied!), but I was too tired to care. I went to sleep immediately.

About seven hours later I woke up. The time was now about 11.00 on the 28th. The first thing I recognised was that there was a draught on the floor, and it had made me very cold. This is *typical* for a party; at almost every party I've attended to, there has been *cold* sleeping halls. A very bad and serious problem that must be improved in the future. Anyway, at the time I didn't care too much, but I decided not to sleep any more in these halls.

After some hours the deadline for the C64 demo competition took place, and after yet some hours they showed the demos on the screen: Fairlight, Oxyron, Antic, Dual Crew, Censor, Camelot, Focus, Silicon, Spirit and W.O.W. The quality of most of the demos was really high, especially the Censor, Camelot and

Fairlight demos were really outstanding. I have to admit that I didn't notice too much of the graphics and music competitions, so I couldn't give any reactions on them until after the compos.

Then it was time for the voting, and I must say that the voting system used couldn't be more unpractical. When checking in everyone received an Amiga voting disk, that was to be handed in at the information counter after voting. Well, that system sucks in three ways:

1. They probably expect everybody to bring an Amiga. If you don't, you have to borrow one to be able to vote.

2. When you're voting, each demo, song and picture has a certain number that must be noticed when watching the competitions on the screen. This involved several misunderstandings and mix-ups that were disastrous for the results.

3. It's so fucking easy to cheat the votes! For example, a certain FLT member collected some 40 voting disks and voted FLT as #1 on every disk. But he made the mistake not taking paragraph 2 too seriously, so by accident he voted the *Focus* demo as #1 instead of his own group. With other words, he gave Focus about 200 votes extra! He who diggeth a pit shall fall therein...

Here are the results of the C64 competitions:

DEMO:	GRAPHICS:	MUSIC:
1. Camelot	1. Oxidy/Fairlight	1. Red Devil/Fairlight
2. Censor Design	2. Dane/Triad	2. Kristian Rostoen/Shape
3. Focus	3. Deekay/Crest	3. Zyron/Antic
4. Fairlight	4. Mad/Padua	4. Odysseus
5. Oxyron	5. Creepier/Antic	5. Amadeus/Meka Design

These results certainly look strange, but what can you expect with this *ROTTEN* votesystem. You shouldn't take them seriously at all. Just look:

\* *Hein Design and Mirage/Focus* came on 18th and 19th place respectively. This couldn't have happened with a somewhat normal voting system.

\* *Antic* came 8th with "Beyond Imagination 2", one of their best demos ever, only beating W.O.W. Normal, do you think?

\* In my eyes the best musician in the scene, *P.R.I./TIA/Oxyron*, didn't get a *single point* for his contribution. Normal, do you think?

\* Both Oxidy and Red Devil/FLT won their categories. No offence against them, but doesn't it look a bit suspicious?

All in all, I hope now that the organizers have learned a from this mistake, and that NO party organizers will use this totally worthless voting system again.

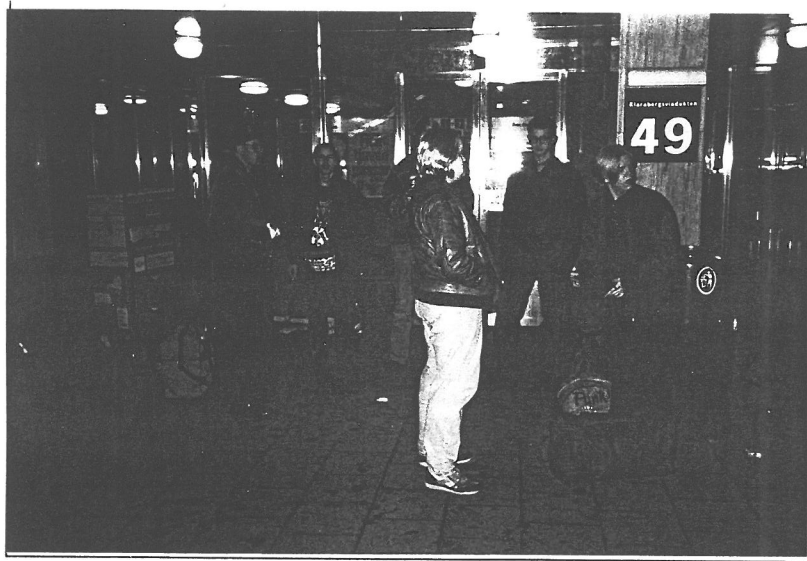
Immediately after the compos the mayhem started. Everyone wanted to copy every demo available, and they were just running around everywhere. I had an unusually hectic period myself, because I was hunting for Amiga stuff aswell. Suddenly there was almost no time at all left of the party, and people started to pack and leave. Soon the bus arrived and we waved the partyplaced goodbye (well, we didn't, but it all sounds much nicer if I write it like that). In Fredrikshavn we had a couple of hours before the ferry to Gothenburg would leave, so we (I, Depeh, Zyron, Exalt, Unifier, Bappalander, Creepier, Bacchus and Spirou) went to the traditional "Tony's pizzas". But the servant was really in a bad mood this time, so we decided to eat somewhere else.

Finally on the ferry we took a seat in the bar. We ordered in a beer, and another one, and another one... In short, we had a really good time, and I took some weird photos. The Antic guys tried to persuade me to rejoin them, and eventually I said yes. Actually I've been on the verge of doing this ever since I joined Triad. I have absolutely nothing against them, but I made quite a mistake when joining Triad, since almost all Antic members are really good friends of mine, and I feel more comfortable being in this group. Yeah, back to the roots!

The rest of the trip was uninteresting. I slept almost all the way home, except for a few times when I woke up with a hangover. Finally at 13.00 on the 30th I barged into my home and just threw myself into my bed. My fifth party trip was over, and as a summary I have to say that this was one of the better ones. I had a really good time all through, except for the C64 competitions, that made me very angry. But otherwise the organisation of the party was a success. I took almost three rolls of film, and it was well worth the 2,200 SKR I spent on the whole trip. If there is a The Party IV next year, I'll make sure to be there. Will you?

/ Incubus of Antic.

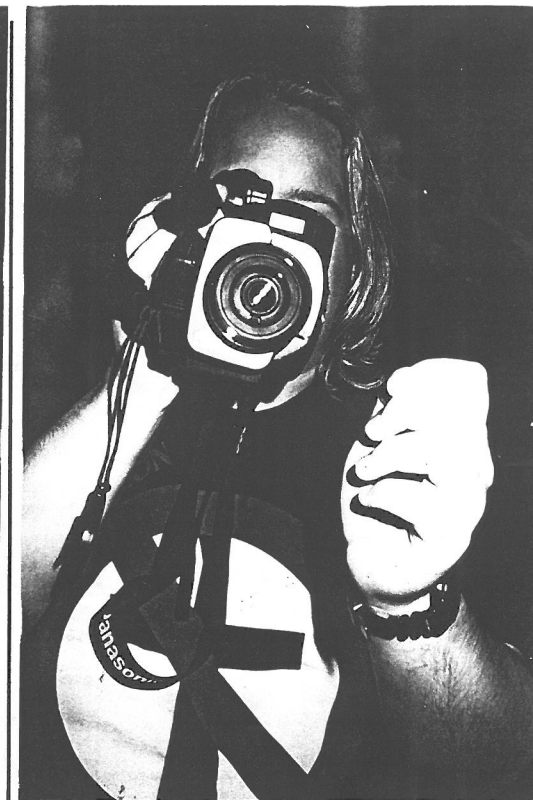




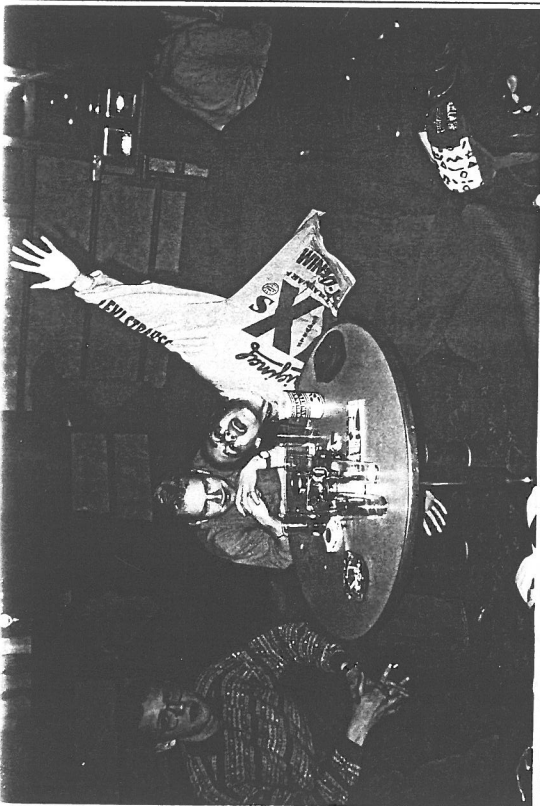
This photo was taken in Stockholm, while waiting for the bus to take us to Denmark. On this pic are two Amiga guys, *Motley/G\*P*, *Trasher* (hidden) and *Riddler/Active* and *Scope/G\*P* standing in the cold.



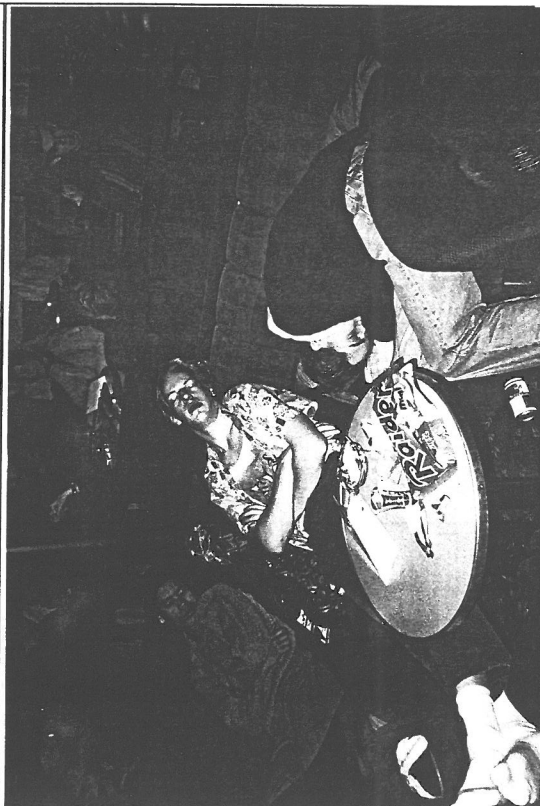
Here I'm disturbing *Scope*, *Motley*, *Newscopy* and *Scope* hile chatting with *Trasher*. Suddenly *Motley* got that strange look in his eyes, lifted his videocamera...



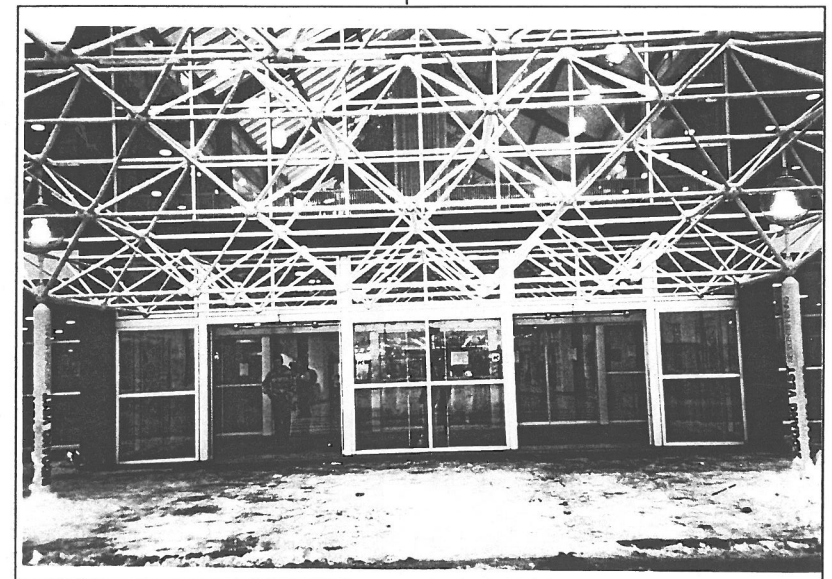
...and FILMED me. What a prick!



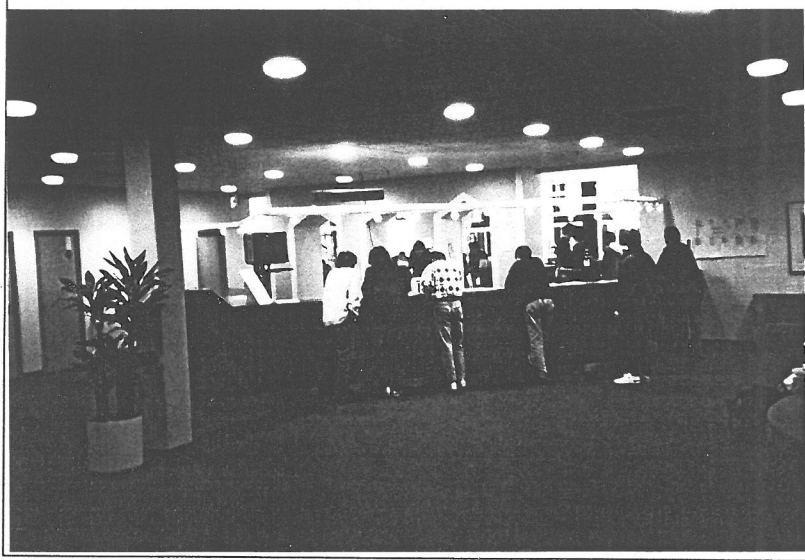
Some photos from the ferry heading for Denmark: *Riddler*, some strange guy and *Blackdroid/Wrath Designs*, who really knows how to pose.



Perhaps *Antic* isn't the most active of groups, but this is ridicilous! *Exalt*, *Zyron* and *Depeh* show us their version of unactivity.



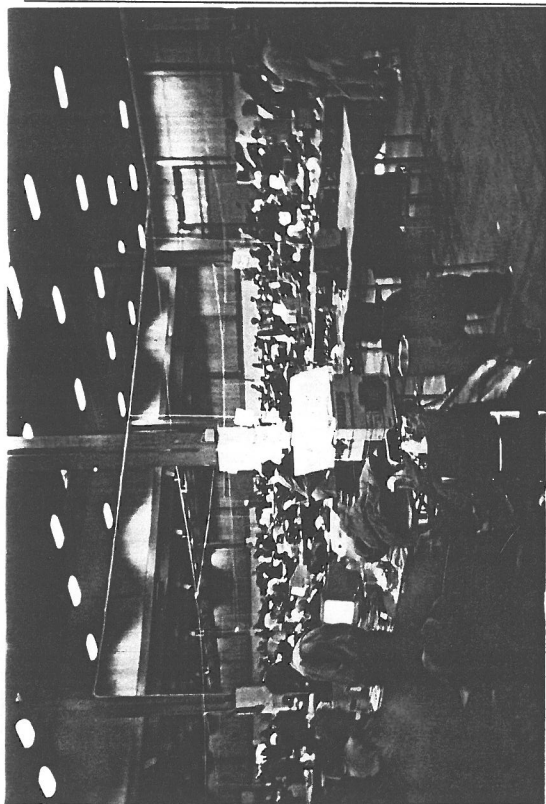
Finally we arrived at the partyplace. This is the main entrance. Quite impressive, but this is only a part of it!



The information counter, where they for example sold very nice party T-shirts.



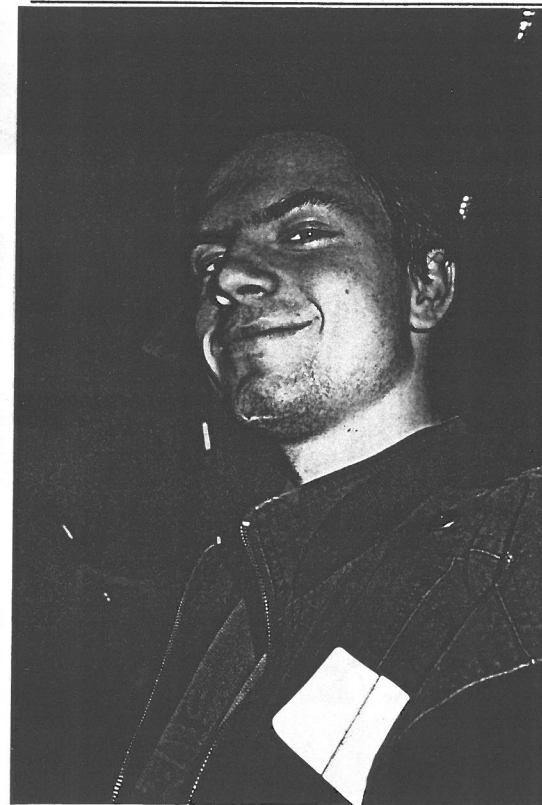
"Just sit down, and I'll tell you a story about a *Goblin* with the very noble name of Mathias af Jochnich."



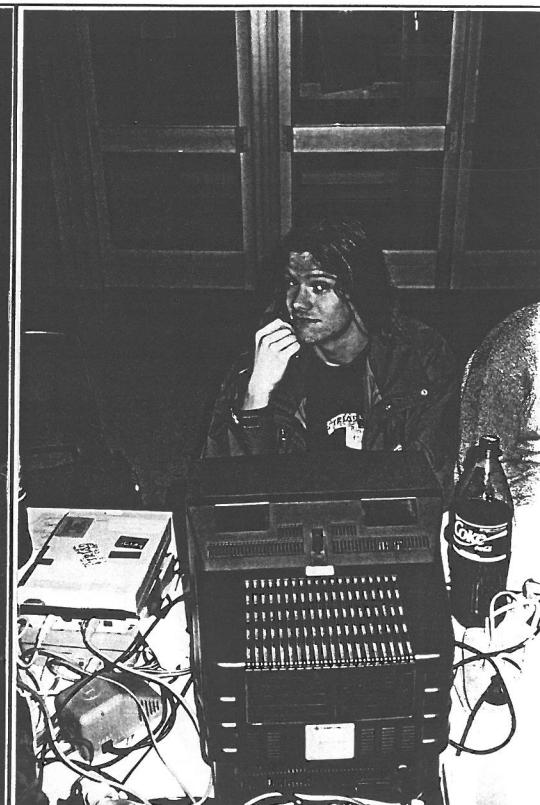
A view of the main party hall. Since it was HUGE, I only managed to catch a little bit of it. You know, my camera is very very small.



A shot of the Commodore stand, where a lot of different computers and equipment were exhibited and sold (and T-shirts!).

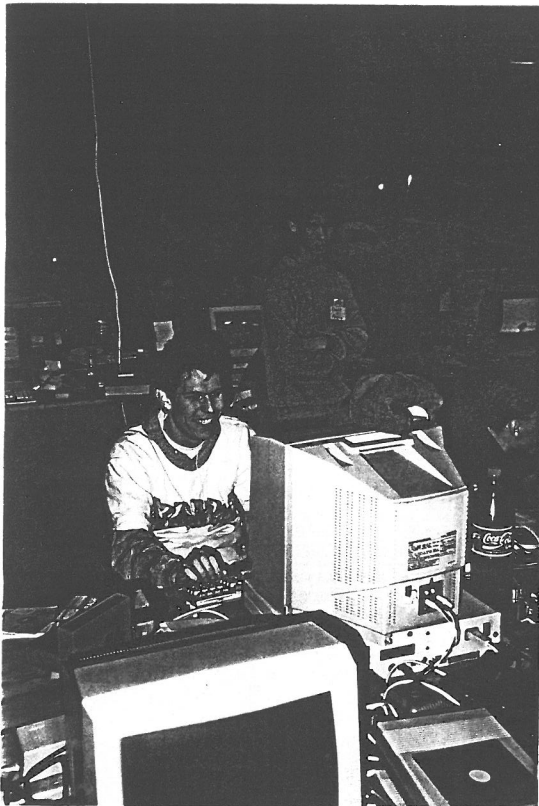


A bit different view of *Acidchild/Taboo*. He isn't as tall as it might look on the picture!

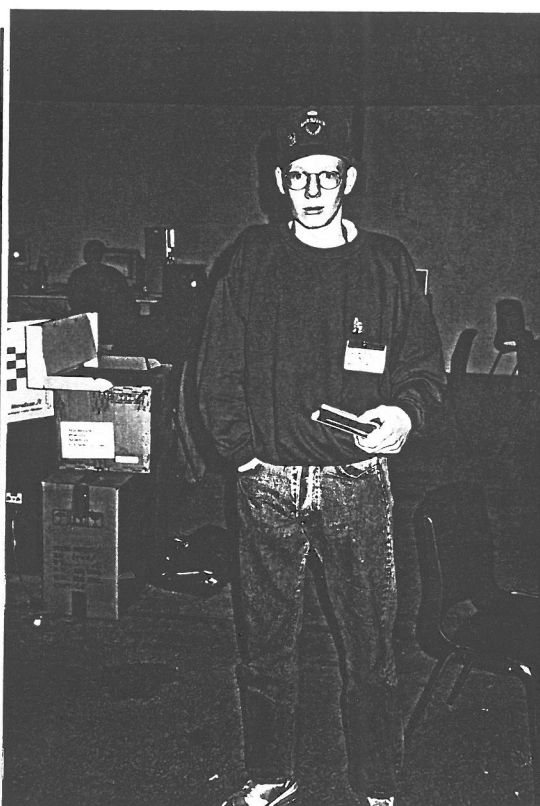


To many guys' disappointment *King Fisher/Triad* didn't manage to finish his demo "Refugee" for this party. Perhaps at the Easter party?

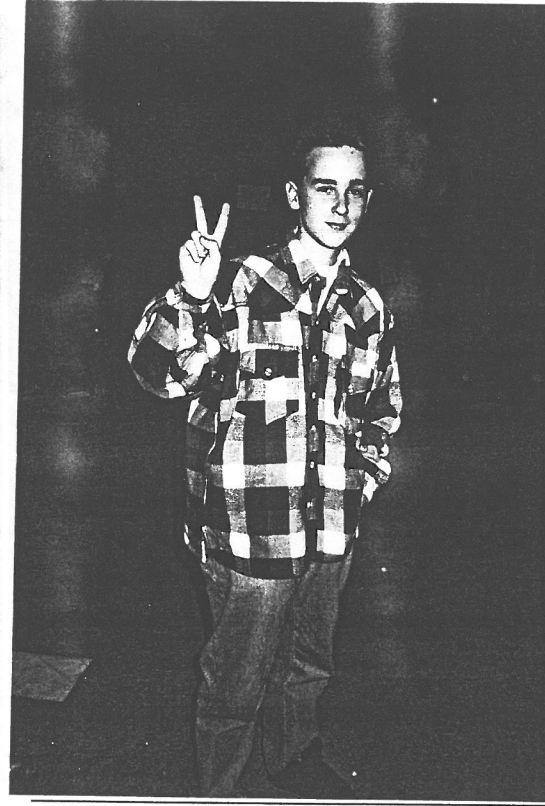




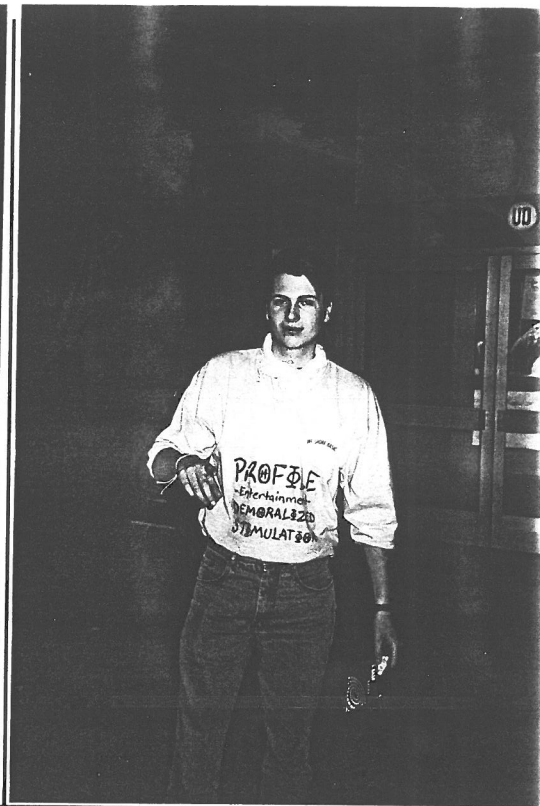
This guy, named *Anonym/Padua*, seems to enjoy what he's doing. Playing Sex Games, perhaps? No, that can't be, I can't see any drivel.



"Hey, are you taking a photo of me?" says *Styx/Alpha Flight*.



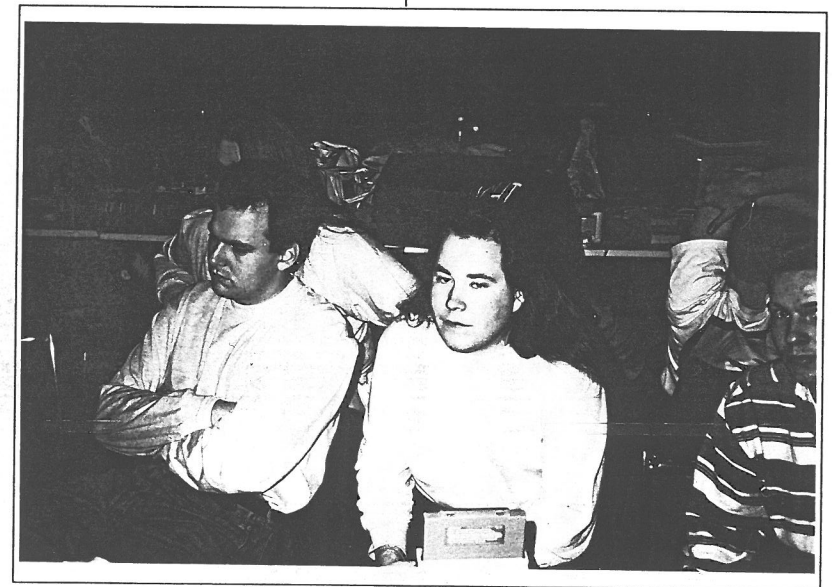
This is the German swapper *Bulldog/Spirit*. He looks quite collected though I dropped him some time ago.



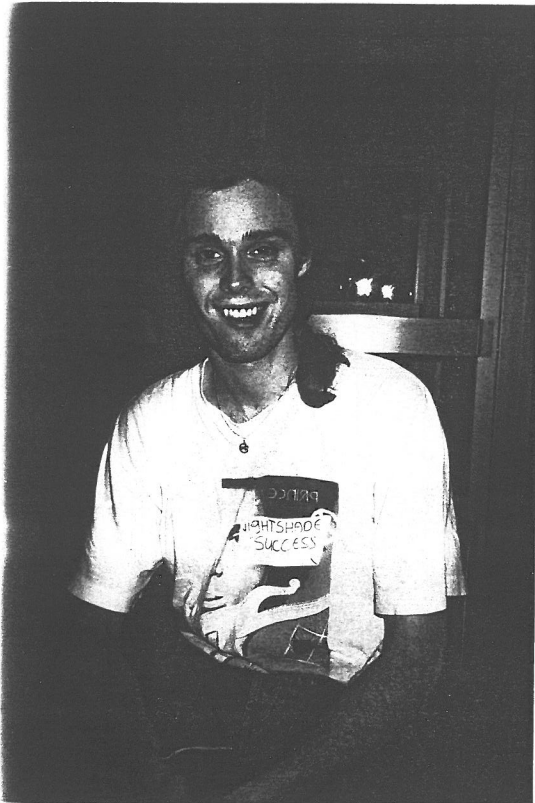
Have you read the new kicking mag called "Revealed"? Then you should know that this is the main editor of it, *Kring/Camelot*.



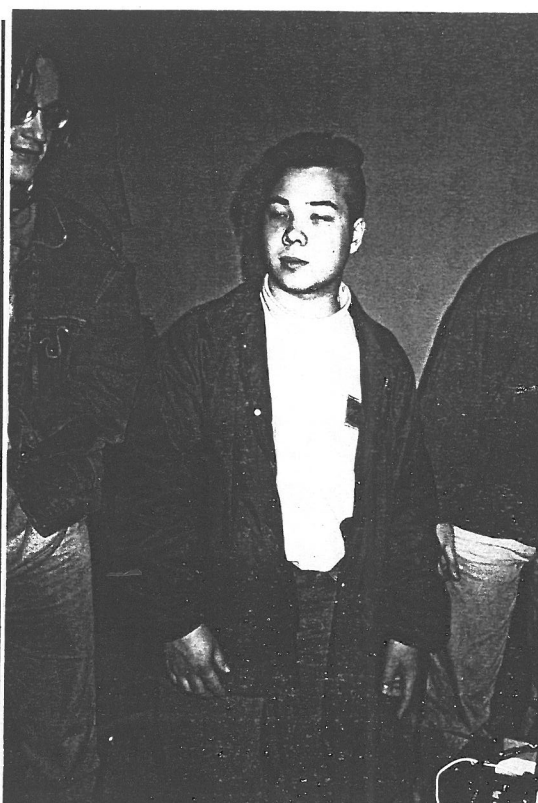
Only *Bacchus/Fairlight* is interested in being photographed here. *L.A. Style/G\*P* and *Spirou/Fairlight* are looking in other directions.



Two of the *Censor Design* members at the party, *Guran* and *Psycho*.



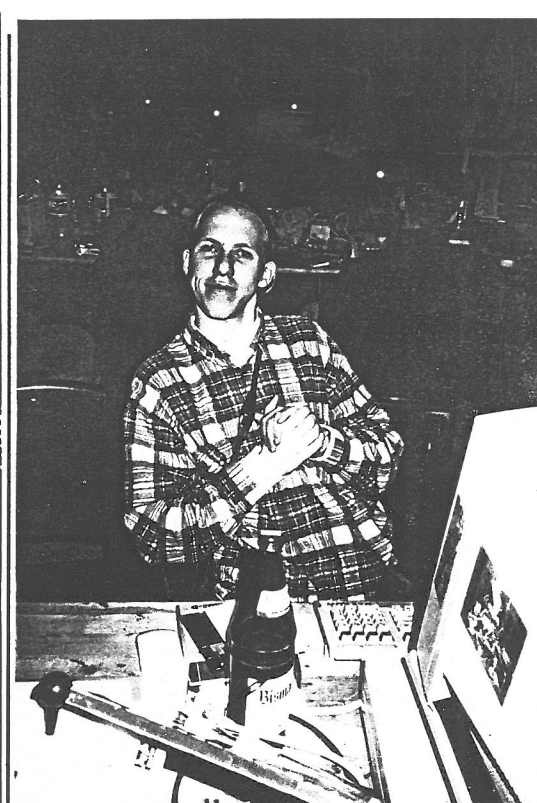
This was the first time I met one of the absolutely best swappers in the C64 scene, *Nightshade/Success*. As you can see he was really pleased to meet me too.



A weird graphician from the land of lego, *Ogami/Fairlight*. Why he's weird? He is a *skåning!*



Total sunshine happiness is how to describe this fellow, *Anarchy/RSI*. On the Amiga he's known as *501/TRSI*.



"Well, what do we have here? A photographer?", says *P.R.I./TIA/Oxyron*, my favourite musician. Just listen to the tune in my notes!



Here are many graphicians gathered on the same photo: *Ed/Wrath*, *Dane/Triad*, *Joe/Antic* and *Blackdroid/Wrath*. Busy guys at the bottom are *Creeper/Antic* and an inimportant Amiga freak.

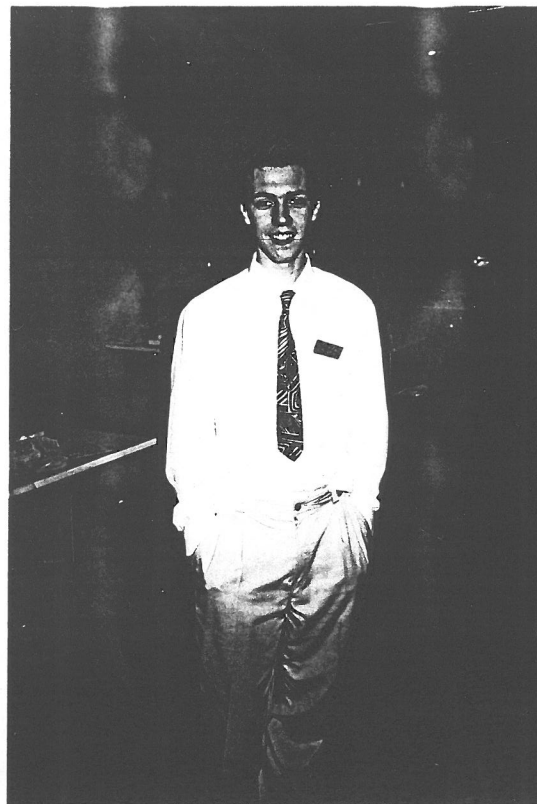


The guy I really meant to shoot here is *Calyпсо/Amnesia*. By "mistake" I also photographed some guy in *Equinox* and *Joe/Antic* (who joined *Wrath Designs* later at the party).

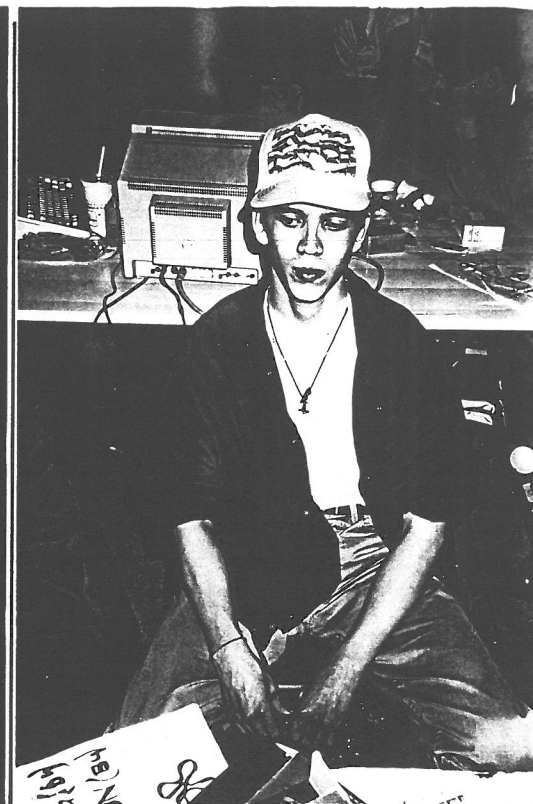




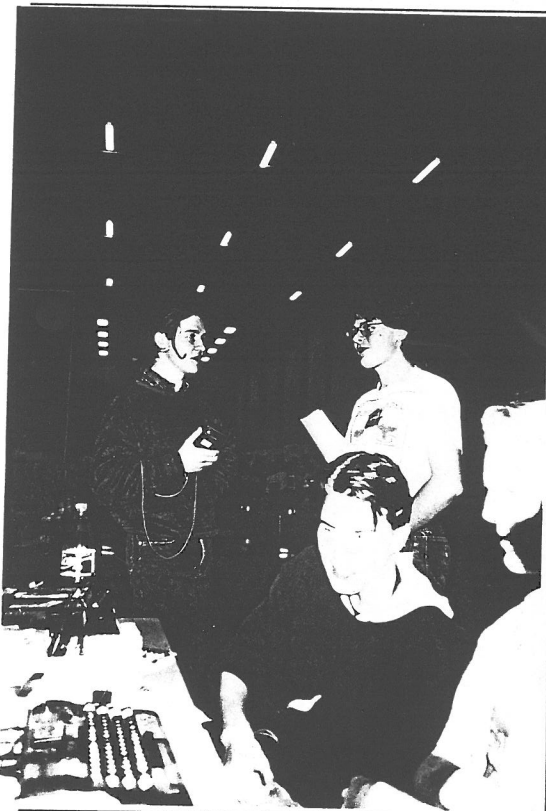
HAHAHAHA, what a funny guy *Unifter/Spirit* is. Or does he normally look like this? Who knows?



The most well-dressed party visitor ever, *KBS/Regina*. Nice outfit!



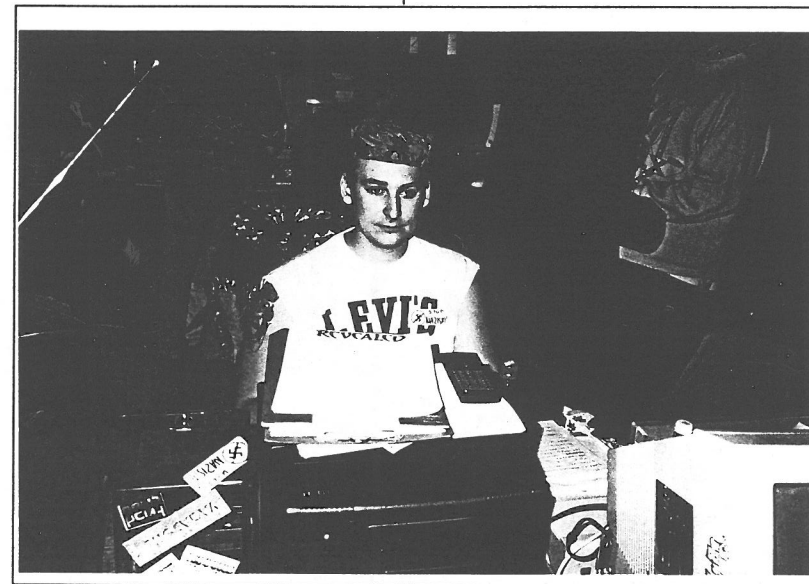
*Vodka/Fairlight* likes his Booze Design cap so much that he wears it even though he's left them.



Here's a very friendly Belgian guy, *Stormlord/W.O.W.*, talking with someone. By the table are *Depeh* and *Zyron*.



Not many knew that *Oxidy/Fairlight* actually can draw. But he proved that by winning the graphics compo (with a little help from a certain FLT member...).



This Danish pal has done a great work for the scene with his magazine "Skyhigh". He's also fighting hard against nazism, something that we all should do.



Always-on-photos-weirdlooking Dane/Triad. A nasty habit!



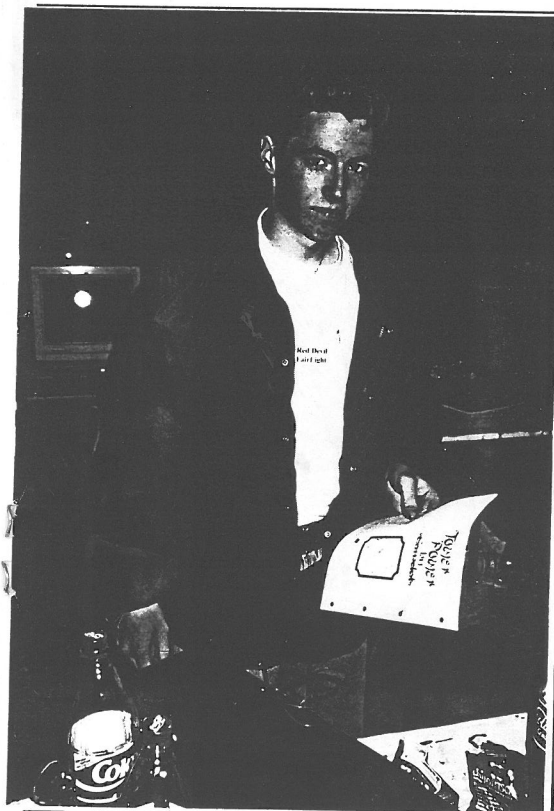
Another magazine editor, *Einstein/W.O.W.* You all know which mag he edits? Right, "Internal".



Here are three of the weird guys, Trasher, Riddler and Bacchus. And believe me, there's more to come...



I really didn't want this photo included in the album. But since it'd be unfair against all the other weird guys, I decided to. Alright, it's me. What's so funny about that? At least Exalt isn't laughing.



Another competition winner helped by that FLT member, the musician *Red Devil/Fairlight*.

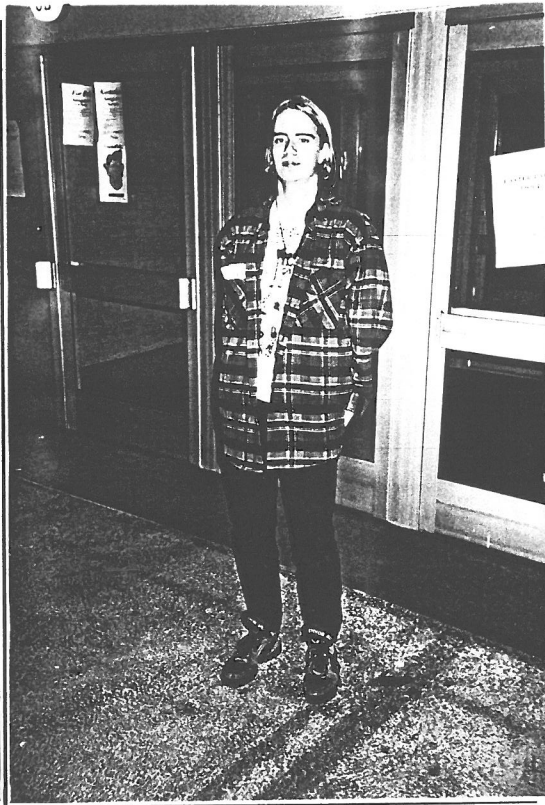


Someone made a calculation, and found out that *TTS* and his *Oxyron* released *NINE* demos during 1993. If that

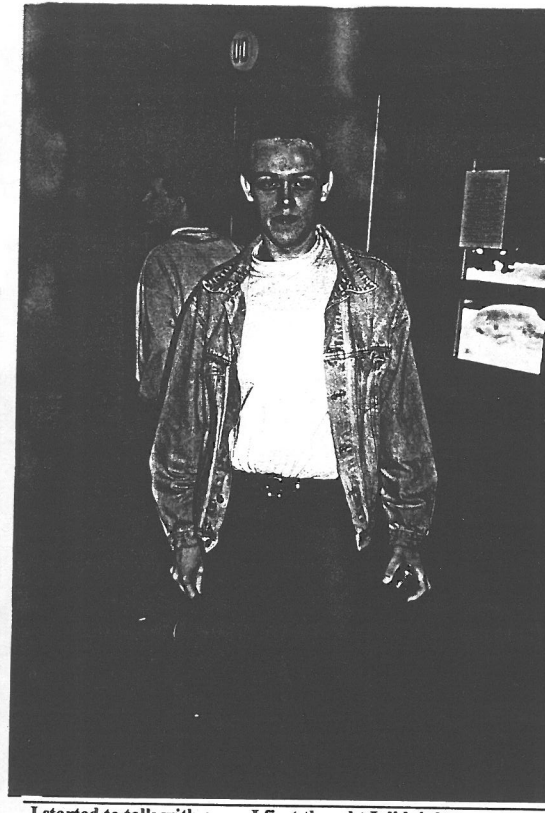




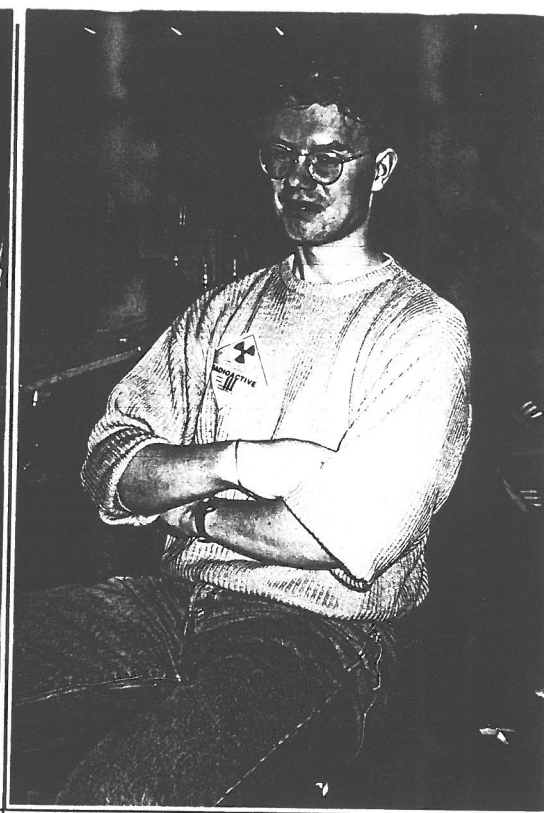
This is *Micron*, one of the *Success* members scuttling around at The Party III.



Always the same shirt, always the same yellow sticker on the back of it. *Electric/Extend* is a familiar face on many parties.



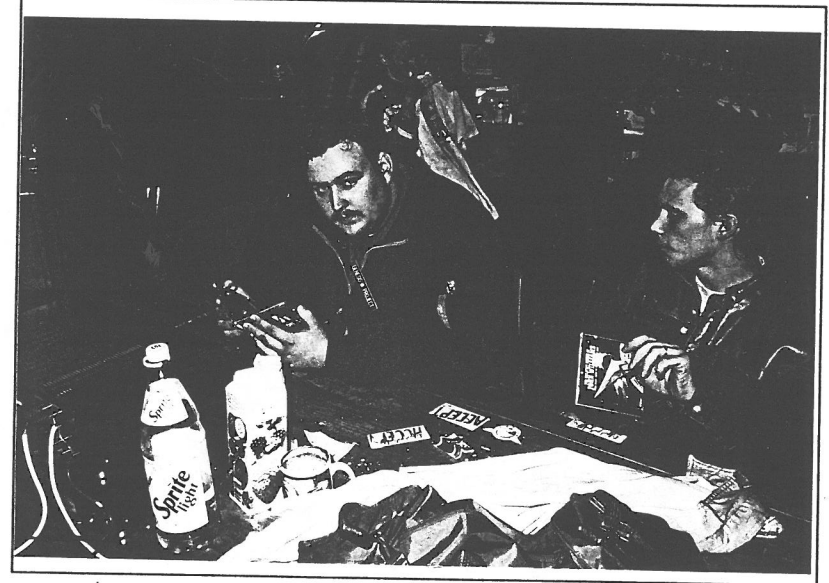
I started to talk with a guy I first thought I didn't know, but later on I found out that it was my old contact *Cruel/Epic*, nowadays known as *Pussyfooter/Vision*.



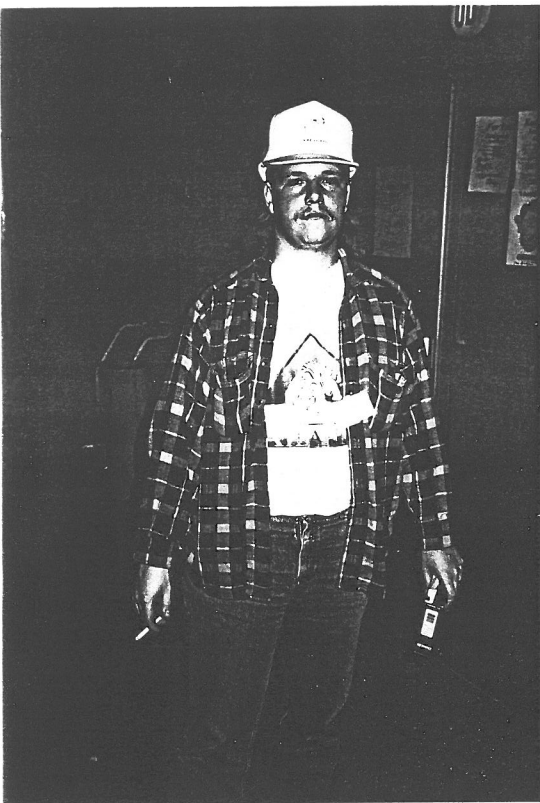
Mr. Radioactive himself, *Tango/Triad!*



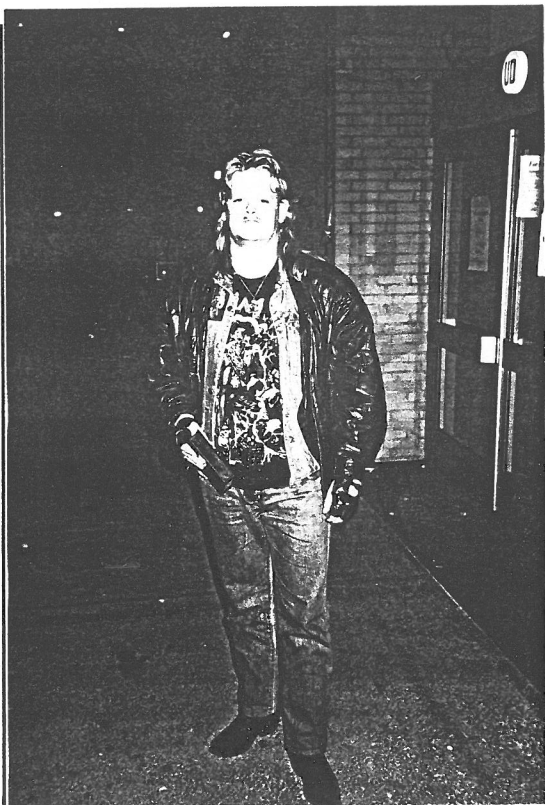
This guy shocked many (well, at least me!) by having such a long hair. *Alfatech/Censor Design*, it suites you! Too bad you can't see it on this photo.



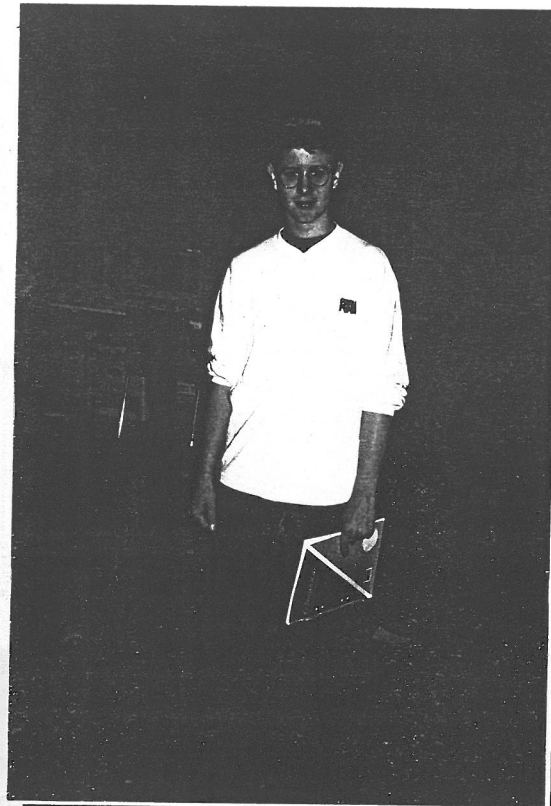
A guy who very seldom misses a major party (well, like me then!), *Airwolf/G\*P*. Try to talk to him, and he'll start babbling about *Cindy!*



Two of the newly-built group *Atlantis, Robocop...*



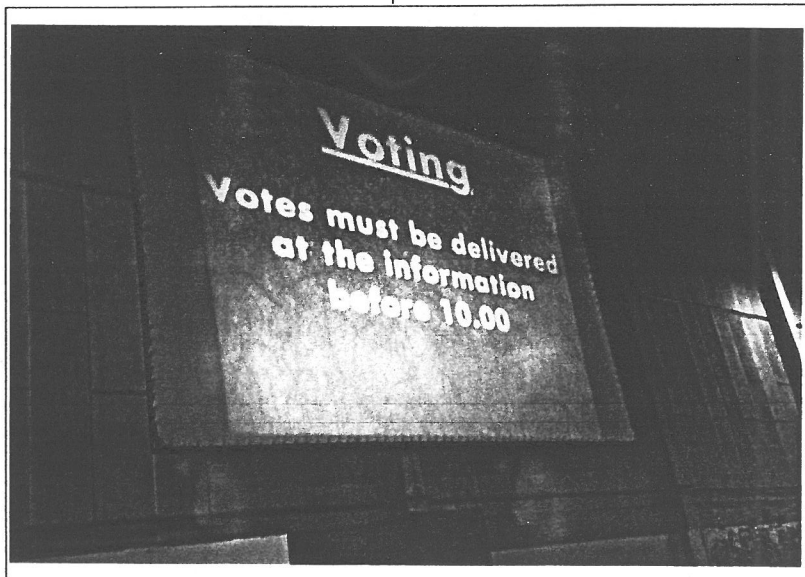
...and *Jack Alien*.



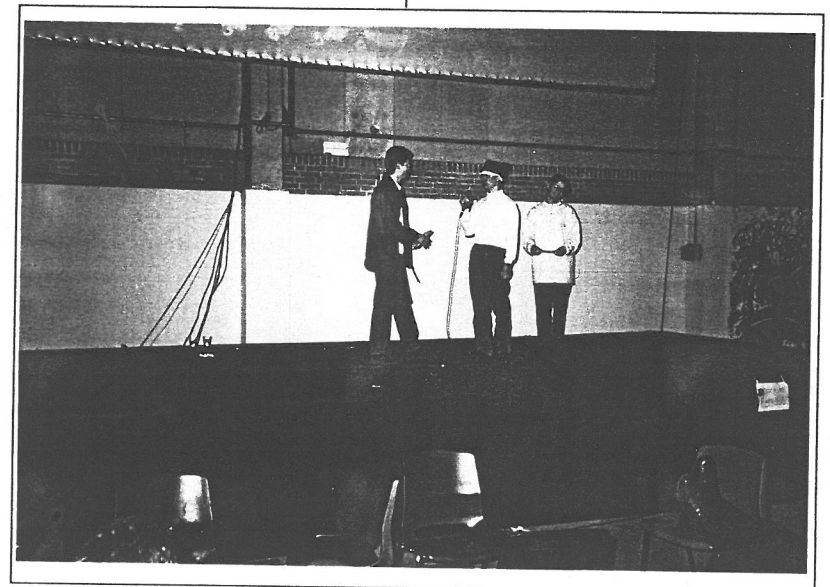
Another one of those Triad folks, *Rave*.



This gesture was shown by *Kring* after the demo competition.

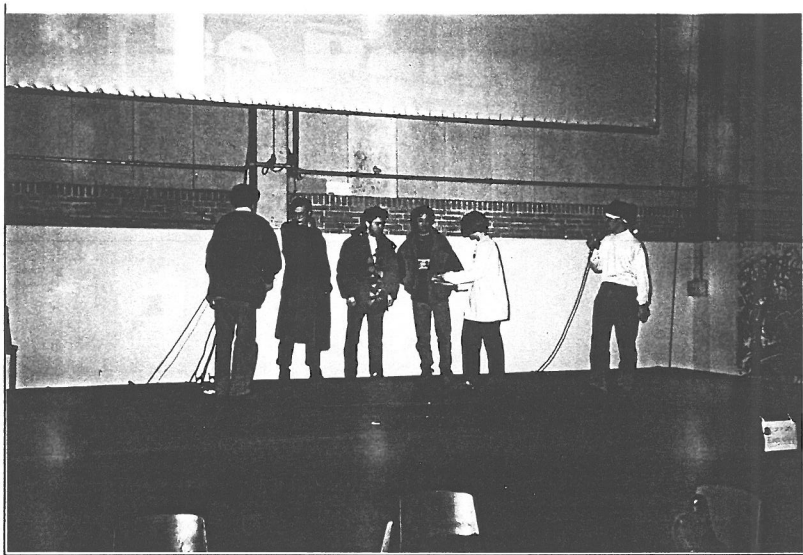


A view of the very large screen.



And here are some photos from the prize ceremonies. Here's *Oxydy* picking up his 1st prize in the graphics category.



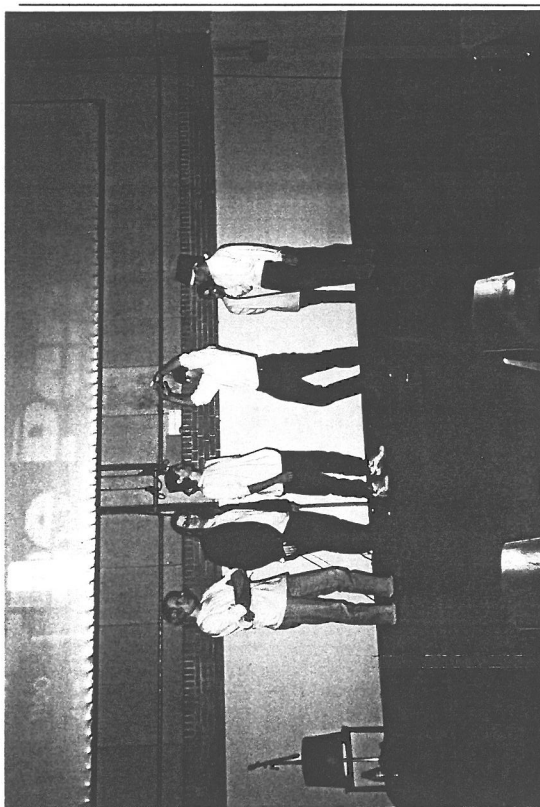


3rd in the demo compo were Focus, and here are four of the members picing up their prize.

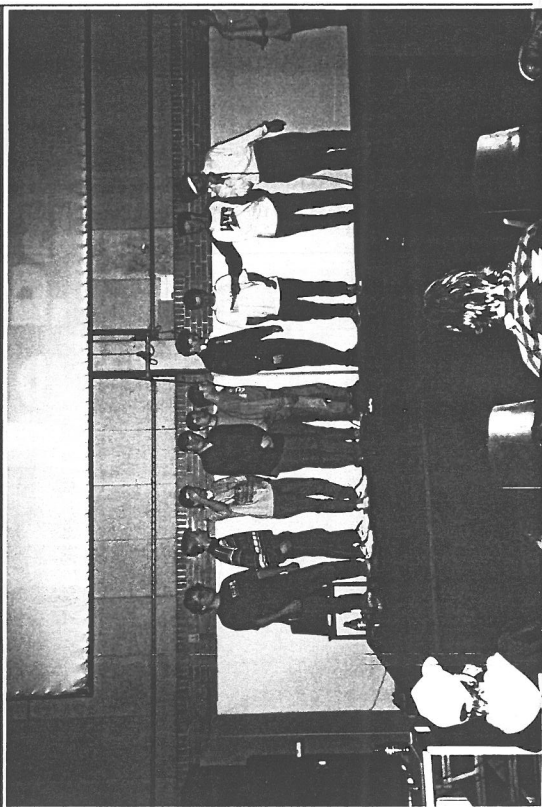


yeah, I'll end this album with some photos from the ferry back to Sweden. You should't take them very seriously, since almost everyone was drunken! This is Unifier "Technotechnotechno".

Pure activity on the dancefloor! KF raves along!



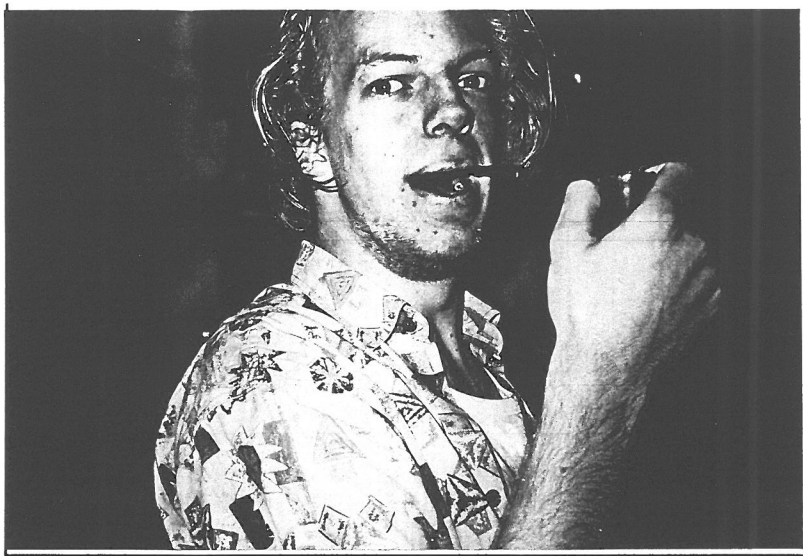
Censor Design (Geggin, Dragon, Alfatech and Bob) came 2nd, and this is how that looked like. Bob shows the rest of the members something big he's going to buy for the money.



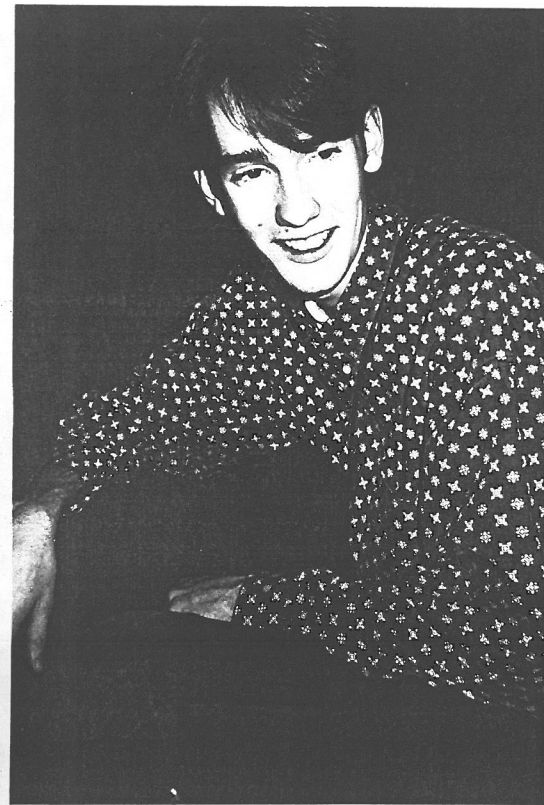
And... here are the winners, Camelot! Raz, Wave, Kring and six other CML'ers receive the large sum of 1024 DKR. I can only tell you that the host was really weird!



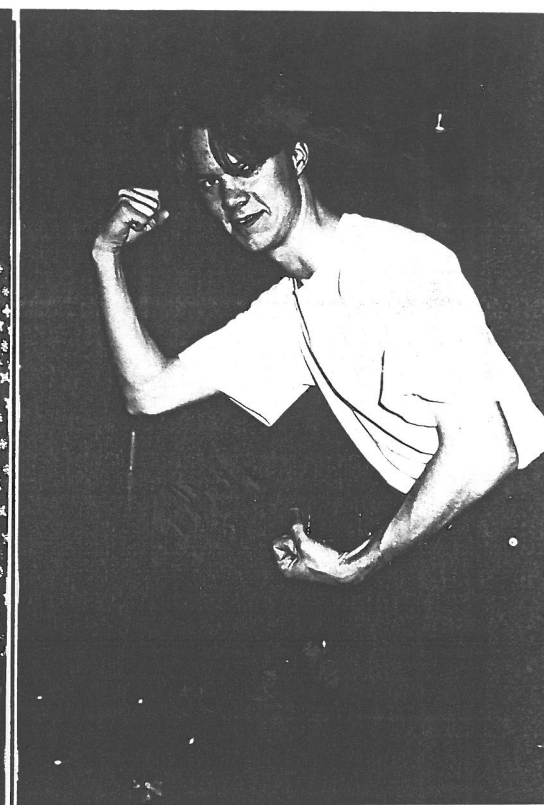
The beer on this boat was really OK, and I'm trying to show that on this photo. At least it made me very happy!



This man could either be someones grandfather smoking a pipe, or it could be Zyron. Judge for yourselves!



I shouldn't have dropped you, *Stasi/Noice*. You are a really nice dude!



Meet Sweden's new talent in bodybuilding, *Creeper*!



A totally meaningless photo of *Alfatech* and *Spirou*.

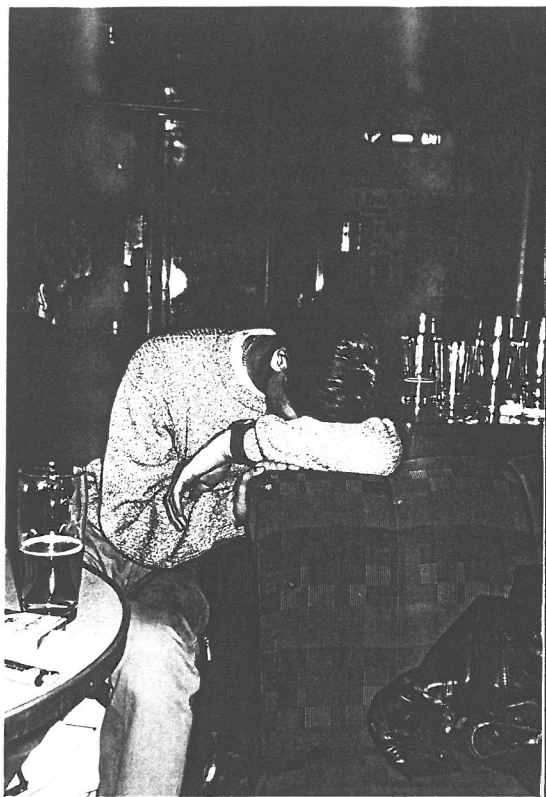


And how about this for an even more meaningless photo: Yes, folks, it is *Scope*! *Creeper*, who took this obscure photo, seemed to have forgotten to adjust the zoomer.



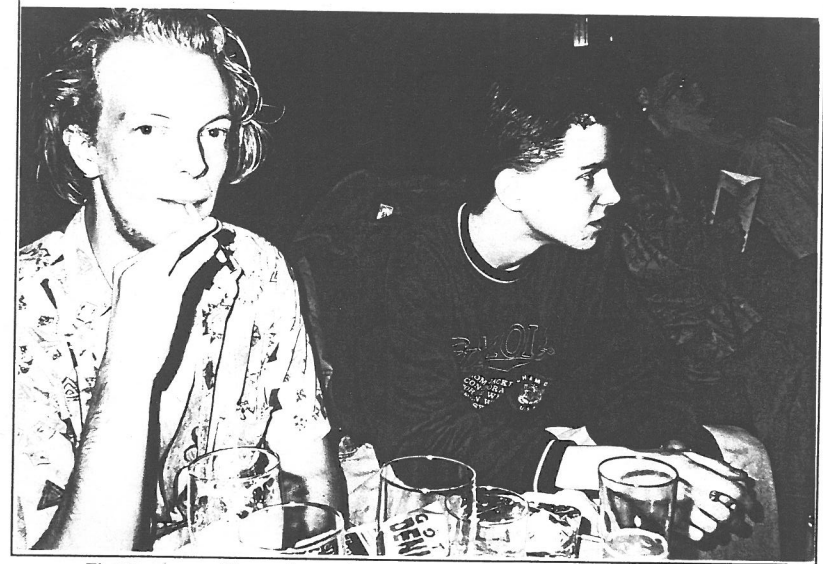
What would a photoalbum by me be without one of those "lookalike" photos of *Flamingo* and *Goblin of Light*? Not much, I presume.



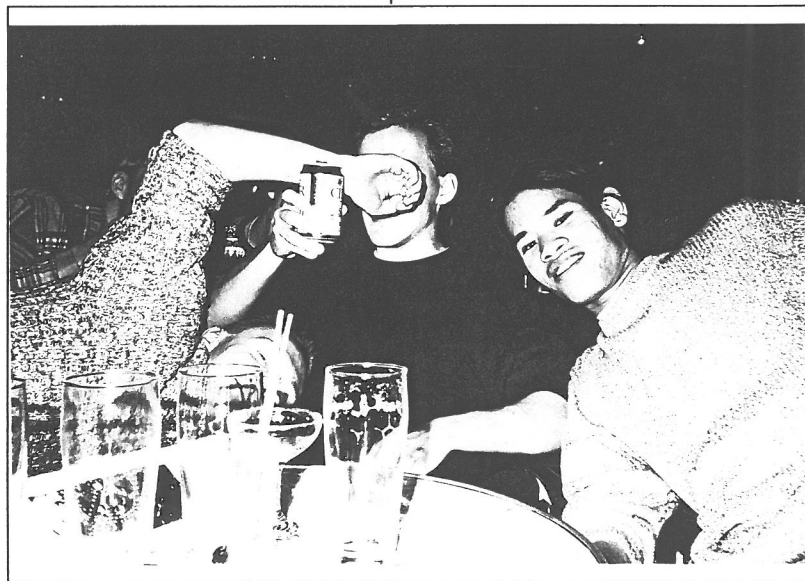


Sleepers corner! Does these two pictures really tell us about the lazyness in the scene today? However, this slack piece of scener is Exalt...

...and King Fisher isn't much of an improvement either.



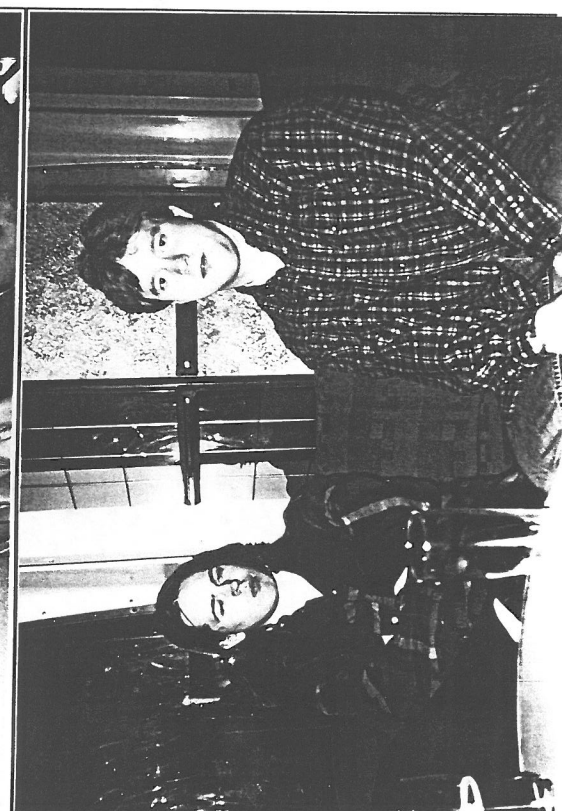
First he was smoking a pipe, and now a cigarette. There are no bounds to Zyron, and Depeh finds it really disgusting...not!



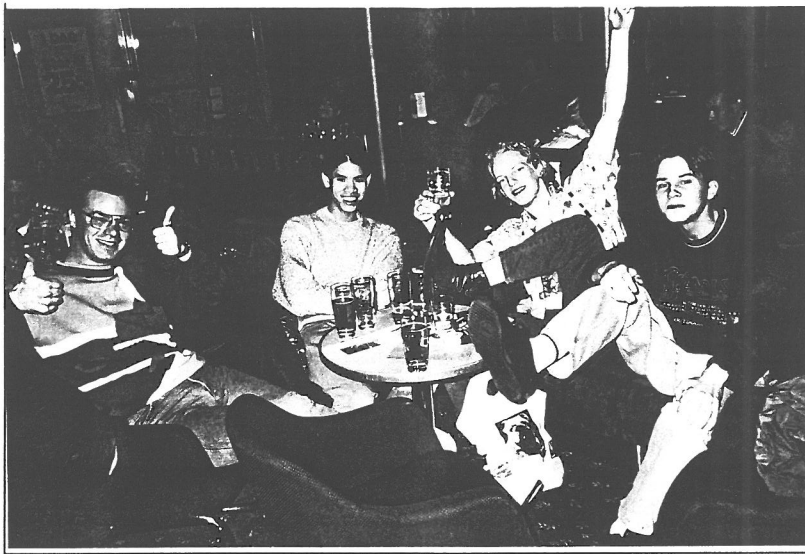
By a funny incidence this photo looks like Unifier is giving Spirou a big punch on the nose. But don't worry, that's not the case, it was only a *small* punch.



Well, if it isn't our friend Creeper! Yes, it really *is* he, he only looks normal on this photo.



A few years ago Flamingo was one of the most popular coders in the scene. Nowadays he only seems to be in it for the parties (and for appearing on lookalike photos with Goblin!). I think the other guy is also a Lighter, but I can't know everybody's handle, can I?



This photo is taken just after I said yes on rejoining Antic. Talk about happiness!  
I, Exalt, Zyron and Deph celebrating with some extra beers.



Here are some other guys wanting to congratulate me on rejoining Antic:  
Stasi, Creeper, Trasher and Riddler.



Another action shot from the dancefloor; notice Vodka's  
and Devil/Noice's odd dancestyles!



As you all can see, this photo could never had been taken by  
me! Between the camera strap (!) and the right border of  
the pic is KF during one of his slower dance sessions.



It's great that everyone was so positive that I moved back to  
ntic, and people just rushed from everywhere, just to wish me  
good luck...not! Anyway, here's Tjost/Jam.



The last (but not least) photo of this album; creeper is showing  
us what an alcoholic he is. But believe it or not, he *didn't*  
puke at this party either!